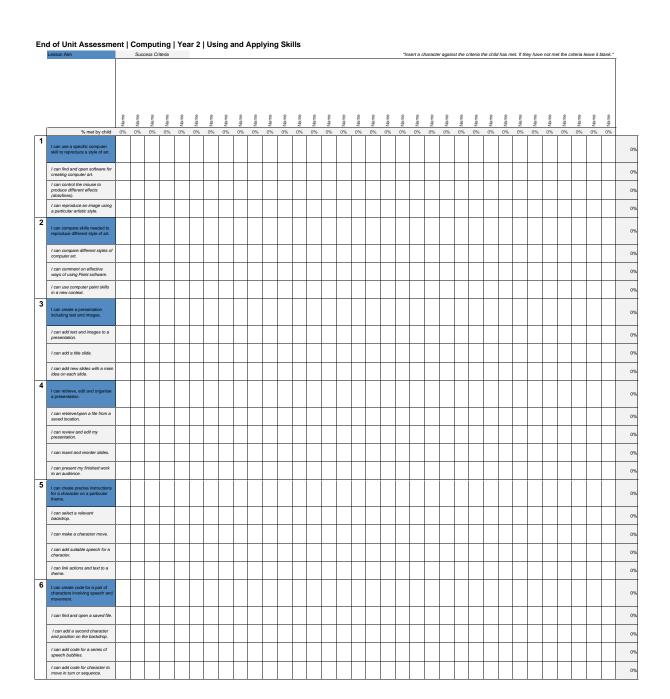
End of Unit Assessment | Computing | Year 2 | Using and Applying Skills

All	Most	Some
Find and open software for creating computer art; add text and images to a presentation; retrieve/open a file from a saved location; select a relevant backdrop and character within Scratch; add a second character and position on the backdrop within Scratch.	Control the mouse to produce different effects (dots/lines); use computer paint skills in a new context; add new slides to a presentation with a main idea on each slide; insert and reorder slides; make a character move within Scratch.	Reproduce an image using a particular artistic style; compare different styles of computer art; review and edit a presentation; link actions and text to a theme within Scratch; add code for a pair or series of speech bubbles within Scratch.
33%	33%	33%
Name	Name	Name

Er	End of Unit Assessment Computing Year 2 Using and Applying Skills *Insert a character against the criteria the child has met. If they have not met the criteria leave it blank.*																																			
		Name		Name	% of class																															
	% met by child		0%	0%		0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%		0%	
	Has the child met the all and most statements?	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	0%
	Find and open software for creating computer art.																																			0%
	Add text and images to a presentation.																																			0%
₹	Retrieve/open a file from a saved location.																																			0%
	Select a relevant backdrop and character within Scratch.																																			0%
	Add a second character and position on the backdrop within Scratch.																																			0%
	Control the mouse to produce different effects (dots/lines).																																			0%
	Use computer paint skills in a new context.																																			0%
Most	Add new slides to a presentation with a main idea on each slide.																																			0%
	Insert and reorder slides.																																			0%
	Make a character move within Scratch.																																			0%
	Reproduce an image using a particular artistic style.																																			0%
	Compare different styles of computer art.																																			0%
Some	Review and edit a presentation.																																			0%
	Link actions and text to a theme within Scratch.																																			0%
	Add code for a pair or series of speech bubbles within Scratch.																																			0%



I can...

Computing | Year 6 | Using and Applying Skills

Lesson 1	Lesson 2	Lesson 3	Lesson 4	Lesson 5	Lesson 6
	2035011 2	Lesson 3		Lesson 3	Lesson o
I can use a specific computer skill to reproduce a style of art.	I can compare skills needed to reproduce different style of art.	I can create a presentation including text and images.	I can retrieve, edit and organise a presentation.	I can create precise instructions for a character on a particular theme.	I can create code for a pair of characters involving speech and movement.
I can find and open software for creating computer art.	I can compare different styles of computer art.	I can add text and images to a presentation.	I can retrieve/open a file from a saved location.	I can select a relevant backdrop.	I can find and open a saved file.
I can control the mouse to produce different effects (dots/lines).	I can comment on effective ways of using Paint software.	I can add a title slide.	I can review and edit my presentation.	I can make a character move.	I can add a second character and position on the backdrop.
I can reproduce an image using a particular artistic style.	I can use computer paint skills in a new context.	I can add new slides with a main idea on each slide.	I can insert and reorder slides.	I can add suitable speech for a character.	I can add code for a series of speech bubbles.
			I can present my finished work to an audience.	I can link actions and text to a theme.	I can add code for character to move in turn or sequence.

Computing: Using and Applying What I know What I want to know What I have learnt