End of Unit Assessment | Computing | Year 2 | Using and Applying Skills

All	Most	Some
Find and open software for creating computer art; add text and images to a presentation; retrieve/open a file from a saved location; select a relevant backdrop and character within Scratch; add a second character and position on the backdrop within Scratch.	Control the mouse to produce different effects (dots/lines); use computer paint skills in a new context; add new slides to a presentation with a main idea on each slide; insert and reorder slides; make a character move within Scratch.	Reproduce an image using a particular artistic style; compare different styles of computer art; review and edit a presentation; link actions and text to a theme within Scratch; add code for a pair or series of speech bubbles within Scratch.
33%	**33%**	**33%**
Name	Name	Name
Name	Name	Name
Name	Name	Name
Name	Name	Name

End of Unit Assessment | Computing | Year 2 | Using and Applying Skills

		Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	Name	% of class
	% met by child	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	
	Has the child met the all and most statements?	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	n	0%
All	Find and open software for creating computer art.																															0%
	Add text and images to a presentation.																															0%
	Retrieve/open a file from a saved location.																															0%
	Select a relevant backdrop and character within Scratch.																															0%
	Add a second character and position on the backdrop within Scratch.																															0%
Most	Control the mouse to produce different effects (dots/lines).																															0%
	Use computer paint skills in a new context.																															0%
	Add new slides to a presentation with a main idea on each slide.																															0%
	Insert and reorder slides.																															0%
	Make a character move within Scratch.																															0%
Some	Reproduce an image using a particular artistic style.																															0%
	Compare different styles of computer art.																															0%
	Review and edit a presentation.																															0%
	Link actions and text to a theme within Scratch.																															0%
	Add code for a pair or series of speech bubbles within Scratch.																															0%

End of Unit Assessment | Computing | Year 2 | Using and Applying Skills

	Lesson Aim / Success Criteria	Name (×34)	% met by child
	Insert a character against the criteria the child has met. If they have not met the criteria leave it blank.		
	% met by child	0%	
1	I can use a specific computer skill to reproduce a style of art.		0%
	I can find and open software for creating computer art.		0%
	I can control the mouse to produce different effects (dots/lines).		0%
	I can reproduce an image using a particular artistic style.		0%
2	I can compare skills needed to reproduce different style of art.		0%
	I can compare different styles of computer art.		0%
	I can comment on effective ways of using Paint software.		0%
	I can use computer paint skills in a new context.		0%
3	I can create a presentation including text and images.		0%
	I can add text and images to a presentation.		0%
	I can add a title slide.		0%
	I can add new slides with a main idea on each slide.		0%
4	I can retrieve, edit and organise a presentation.		0%
	I can retrieve/open a file from a saved location.		0%
	I can review and edit my presentation.		0%
	I can insert and reorder slides.		0%
	I can present my finished work to an audience.		0%
5	I can create precise instructions for a character on a particular theme.		0%
	I can select a relevant backdrop.		0%
	I can make a character move.		0%
	I can add suitable speech for a character.		0%
	I can link actions and text to a theme.		0%
6	I can create code for a pair of characters involving speech and movement.		0%
	I can find and open a saved file.		0%
	I can add a second character and position on the backdrop.		0%
	I can add code for a series of speech bubbles.		0%
	I can add code for character to move in turn or sequence.		0%

I can...

Computing | Year 6 | Using and Applying Skills

Lesson 1	Lesson 2	Lesson 3	Lesson 4	Lesson 5	Lesson 6
I can use a specific computer skill to reproduce a style of art.	I can compare skills needed to reproduce different style of art.	I can create a presentation including text and images.	I can retrieve, edit and organise a presentation.	I can create precise instructions for a character on a particular theme.	I can create code for a pair of characters involving speech and movement.
I can find and open software for creating computer art.	I can compare different styles of computer art.	I can add text and images to a presentation.	I can retrieve/open a file from a saved location.	I can select a relevant backdrop.	I can find and open a saved file.
I can control the mouse to produce different effects (dots/lines).	I can comment on effective ways of using Paint software.	I can add a title slide.	I can review and edit my presentation.	I can make a character move.	I can add a second character and position on the backdrop.
I can reproduce an image using a particular artistic style.	I can use computer paint skills in a new context.	I can add new slides with a main idea on each slide.	I can insert and reorder slides.	I can add suitable speech for a character.	I can add code for a series of speech bubbles.
			I can present my finished work to an audience.	I can link actions and text to a theme.	I can add code for character to move in turn or sequence.

Computing: Using and Applying Skills

K	W	L
What I know	**What I want to know**	**What I have learnt**